



## Policies and Rules

**CNM Umpires, LLC reserves the right to refuse entry to and participation in any event, for any allowed reason. Such refusal will not be based on race, color, national origin, citizenship, religion, sex, age, disability, pregnancy, sexual orientation, gender identity, medical condition, military or veteran status, political affiliation. If an individual or individuals are deemed to have a negative impact that is or could diminish the enjoyment or safety of others at the event such individual(s) will be refused entry, asked to leave and could be subject to trespassing violation.**

### Tournament Policies

#### 1. Entry

- a. All entries should be made through the USSSA website.
- b. Email, phone, or social media requests may not be accepted.
- c. Director reserves the right to refuse any entry for any reason.

#### 2. Rosters

- a. Teams must have legal online rosters to be eligible.
- b. Teams with less than 9 eligible players will not be placed in the bracket.
  - i. Except in rare and extreme cases that could not be reasonably resolved.
- c. Player profiles will not be created after the entry deadline.
- d. If you are trying to get released from another roster to play, you must contact that coach prior to asking for intervention.
- e. Coaches must check-in and sign the roster prior to the start of the first game.
- f. Players can only play on the one team that they are rostered.



## Policies and Rules

- i. Roster jumping may result in suspension of the player and manager of non-rostered team.

### 3. Payments

- a. All-American, Zozobra All-Nighters and State Tournaments:  
Payment is due before your first game.
- b. All other events payment is due prior to start of your second game.  
Third game will not start until payment is made. Clock will start and game will be forfeit after 5 minutes.
- c. Withdrawing after the deadline and before bracket is released, the team is responsible for 50% of the entry fee. Once bracket is released the team is responsible for 100% of the entry fee.
- d. Teams with a history of collection difficulties may be required to pay for full entry prior to being placed in the bracket.
- e. No show, no pay teams will be frozen and suspended until payment is made and may be barred from future participation.

## League Policies

### 1. Holidays and Blackout dates

- a. The following days are holidays in which games will not be played.
  - i. Easter
  - ii. Mother's Day
  - iii. Memorial Day Weekend (Fri-Mon)
  - iv. July 4<sup>th</sup>
  - v. Labor Day Weekend (Fri-Mon, Zozobra Tournament)
  - vi. First Full Weekend in October (Fri-Sun, Enchilada Tournament)



## Policies and Rules

- vii. Any weekend in which USSSA baseball preempts our use of fields in Rio Rancho

### 2. Payments

- a. Regular entry fee is dependent on the length of the season. Due to holidays, and weekend tournaments, Sunday and Monday leagues are slightly shorter.
  - i. Sun/Mon \$750 regular entry fee (12 games + playoff, \$63/game).
  - ii. Tues-Fri \$850 regular entry fee (14 games + playoff, \$61/game).
  - iii. \$100 Early entry discount, entry must be paid in full prior to early entry deadline.
  - iv. Special payment arrangements will be addressed on a case-by-case basis.
- b. Teams with unpaid balances will forfeit games.

### 3. Team Eligibility

- a. Teams must be registered in the USSSA system (separate fee). Registration is valid for the 2022 calendar year.
  - i. Tournament Sanction (\$75)
  - ii. League Sanction (\$30)
  - iii. Upgrade League to Sanction (\$45)

### 4. League Definitions

- a. Leagues will be classified using the USSSA adopted C, D, E, Open, upper, lower or rec levels.
  - i. Open Division has no restriction on player eligibility.



## Policies and Rules

- ii. C League teams may have up to 3 B class players on the roster.
  - iii. D League teams may have up to 3 C class players on the roster, No B players.
  - iv. E League teams may have up to 3 D class players on the roster, No C, or higher players.
  - v. Upper teams have no restrictions on player classifications.
  - vi. Lower teams are limited to a maximum of 4 D (no C) players of either gender.
  - vii. Rec teams cannot have any players that are on an upper team roster.
- b. Director reserves the right to classify team based on prior performance regardless of individual player PRV.

### **5. Miscellaneous (Applies to League and Tournaments)**

- a. Be courteous to those around you.
  - i. Use of alcohol, marijuana, or other drugs is not permitted inside the complex (including parking lots); use at your own risk.
  - ii. No consumption of alcohol inside of the competition areas (below the fence in Rio Rancho and area enclosed in circle of MRC fields in Santa Fe) is allowed. You may get a warning, then be asked to leave the complex and possibly be suspended.
  - iii. Use of marijuana or other drugs is not permitted on any paved surfaces. You may get one warning, then be asked to leave the complex, and possibly be suspended.



## Policies and Rules

- iv. Loud music in the judgement of the umpire, director or field supervisor must be turned down if requested.
  - 1. Music with offensive lyrics may result in losing music privileges – be careful with those playlists.
- v. Uniforms cannot display “fuck” on them in any manner.
  - 1. Alternatives such as fawk, F\*&K, etc. are not included in this rule.

### b. Weapons

- i. Firearms are not permitted inside the complex.
  - 1. Brandishing a firearm, knife, bat, or other weapon will result in a police report being filed, as well as a lifetime ban from participation in Rio Rancho and Santa Fe events and suspension from all USSSA event for a period to be determined by the NM USSSA State Director.
  - 2. Threatening another person with any kind of weapon (firearm, knife, bat), whether you have one or not will result in a police report being filed, as well as a lifetime ban from participation in Rio Rancho and Santa Fe events and suspension from all USSSA event for a period to be determined by the NM USSSA State Director.

### c. Fighting

- i. Keep your hands to yourself. Any fighting (fists, slapping, pushing, etc.) will result in a one-year suspension of the **ENTIRE TEAM ROSTER** per USSSA NM rules and may be referred to law enforcement for further action.

## League Specific Rules



## Policies and Rules

### Sec. 1. Game

- A. All games are scheduled for 55 minutes or 7 innings whichever comes first, the game clock will start as the conclusion of the pregame conference.
  - a. If home team is leading as time expires the game is over
  - b. If home team is losing as time expires the inning will be completed
  - c. For a regular season game tied at the end of regulation one inning of one-pitch will be played. If the game is still tied after one inning the game will be recorded as a tie.
  - d. Post season "one-pitch" rules will be played until a winner is determined.
  
- B. Run Rules / Flip-Flop
  - a. If after 4 complete innings a team has a 15 or greater run lead, the game will be called (20 runs in the open division).
    - i. If after 3 complete innings the home team is down by 15 (20 in the open division) or more runs the flip-flop rule will be applied.
  - b. If after 5 complete innings a team has a 10 or greater run lead, the game will be called (15 runs in the open division).
    - i. If after 4 complete innings the home team is down by 10 (15 in the open division) runs the flip-flop rule will be applied.
  
- C. In the mixed game, teams are limited to 7 runs for the first 4 innings of play.
  - a. If a team is trailing by more than 7 runs to start their at-bat they can score enough runs to tie the score (catch up rule).
  - b. If a home run is hit in which the batter would be the 8<sup>th</sup> or greater run in an inning, the seven runs shall be recorded, the hit will be recorded as a HR and count against the limit.



## Policies and Rules

### Sec. 2. Equipment

- A. Only USSSA approved bats, in good condition will be used.
  - a. Senior bats are not allowed for any players.
  - b. All bats will be tested prior to the season and may be retested at any time.
    - i. Bats must pass the compression standard to which they were designed.
  - c. Only bats with the current CNMU League Approved sticker are legal
    - i. First offense for team in a game is an out, second and any subsequent offense is an ejection.
- B. Balls
  - a. USSSA Pro M, Classic M, Classic Plus or classic W balls are allowed. No stadium or classic plus balls. Dudley "Hard Core" balls are acceptable
  - b. Men will hit a 12" diameter ball, Women will hit an 11" ball.
    - i. Exception – Women participating in the Men's division will hit the 12" ball.

### Sec. 3. Rosters and Players

- A. All team rosters must be on file with CNM Umpires LLC. Players must consent to the waiver to participate in Rio Rancho and Santa Fe softball programs.
  - a. Rosters are due prior to the start of the first game of the season.
  - b. Rosters are locked after the start of the team's 9<sup>th</sup> game.
- B. Players are limited to one roster per division per night.



## Policies and Rules

- C. Rosters are limited to 20 players. Once a player is dropped from a roster, they may not be added back.
  - a. Any exceptions must be approved by the Director.
- D. A team with less than 10 players, but at least 5 rostered players prior to the start of the game may request players to pick up and bring the team lineup to ten (10) players.
  - a. The pickup players must not exceed the division limit for upper class players.
- E. Any player ejected from a game may be replaced with a bench player. A pickup player is not permitted to replace an ejected player.
  - a. The ejected player must leave the playing area. Minimally this means the parking lot. If the player continues to be a nuisance, they will be asked to leave the complex and the manager may also be subject to ejection.
  - b. Any player ejected from a game will be suspended for a period to be determined by league officials.
    - i. During this time, the player may not participate in any leagues or tournaments run by CNM Slowpitch LLC (Albuquerque, Rio Rancho, Santa Fe).

### **Sec. 4. Lineups and Scorekeeping**

- A. Teams are expected to maintain a scorebook for each game.
- B. Lineup cards must be given to the plate umpire at the coaches meeting. First and last names required.
- C. Each team must bat a minimum of 8 batters but no more than 14 batters per game.
  - a. In regular mixed games there may be more female than male batters.
  - b. In 6/4 mixed games there may be 2 more males than female batters.





## Policies and Rules

- c. There may be two males batting back to back, however if three males are listed in order the third will be an out.
- d. Teams will not take outs if there are less than 10 players in the lineup.
  - i. Exception: if a team wants to hold lineup spot for late arriving player, they will take outs.
  - ii. In regular mixed game, spot for late arriving female player can be held for 1 inning only. Two men may bat back-to-back one time with the female batter being called out. Defensively the team can play with 5 men and 4 men. Starting in the second inning the team will be reduced to 8 players by removal of the male after the missing female.
- e. For teams with exactly 8 players the offensive team will provide a courtesy catcher who is responsible only for returning the ball to the pitcher.
- f. If a player is lost due to ejection the spot will be an out in the batting order unless a rostered substitute is available.
  - i. A new pick-up player cannot be added.
- g. If a player is unable to continue due to injury and no substitution is available the batting order will be contracted,
  - i. Two men may bat back-to-back in the mixed game if contraction will result in less than 10 players in lineup.
  - ii. If removing male before or after injured female player will result in a legal lineup of 10 or more players, that player will become a substitute in the lineup.

### Sec. 5. Pitching

- A. After each pitch, the pitcher should prepare themselves to make a defensive play.
  - a. A defenseless pitcher is any pitcher that is hit by a sharply hit ball in which the pitcher had no chance to make a play.



## Policies and Rules

- i. A defenseless pitcher must be in the legal pitching area when hit.
- ii. If the pitcher touches the ball with their glove, they will not be declared "defenseless".

### Effect Section 5. A. a

- a. The result of the play stands.
- b. The bat will be removed from play and compression tested.
  - i. A bat that passes testing will be returned to play.
  - ii. A bat that fails testing will be retained until the end of the game, serial number recorded (or other identifying features). Any bat that has failed once and is returned to play and tested a second time will result in the suspension of the bat owner.
- c. If compression testing is not possible the bat will be removed from play for the remainder of the game.

## Sec. 6. Batting

### A. Home runs.

- a. Open League teams are allowed to hit 10 home runs. After both teams have hit their HR, they can go two up on their opponent.
- b. C League teams are allowed to hit 7 home runs. After both teams have hit their HR, they can go one up on their opponent.
- c. D League and 6/4 Mixed league teams are allowed to hit 5 home runs. After both teams have hit their HR, they can go one up on their opponent.
- d. E League teams are allowed to hit 3 home runs. After both teams have hit their HR, they can go one up on their opponent.
- e. In a combined upper / lower league and an upper team is playing a lower team the HR limit will revert to the lower team limit of 3 HR.



## Policies and Rules

After both teams have hit their HR, they can go one up on their opponent.

- f. Since the visiting team would not have opportunity to equalize the home team could not go up in their half of the 7<sup>th</sup> inning or after time expires.
- B. To the extent possible, batters should avoid trying to hit the pitcher with a batted ball.
  - a. Any batter, team or spectator verbally threatening or encouraging to hit the pitcher then does "hit middle", while not necessarily hitting the pitcher may at the discretion of the umpire be ejected from the game and will be suspended for a period of not less than 7 days for the first offense. A second offense will be reviewed and may result in indefinite suspension.

### Sec. 7. Base Running

- A. Men's or Women's teams are allowed one courtesy runner per inning.
  - a. Players over the age of 60 may have unlimited courtesy runners and do not count against the single runner limit.
  - b. Pitchers can have a runner at any time.
- B. Mixed teams are allowed one male **AND** one female courtesy runner per inning.
  - a. A courtesy runner of the same gender as the original runner must be used.
  - b. Pitchers can have a runner at any time.
- C. Courtesy runners must be part of the roster.